

# DING LAB

Coding is a basic literacy needed to thrive in the future of work. MCE Coding Lab offers game design and development programmes through project-based approach that build on young learners' 21<sup>st</sup> century skills such as teamwork, communication, critical thinking and more.

Our well-designed curriculum is suitable for learners from as young as 6 years old that progresses them to advanced coding.

MCE Coding Lab is available in MCEduhub

## **Benefits of Coding for** the Next Generation of Learners



ration, communication and creativity



Adopt a hands-on approach using technology that allows self-directed learning and personalisation



understanding in analysing the



complex problems and make decisions



game design allows learners to gain different perspectives as they put themselves in someone else's shoes

# Marshall Cavendish

# **Beginners to Advanced Coding**

**UBBU Block-based** Coding

Python for Intermediate Learner

Python for Advanced Learner

### **EXPLORER**

K to 6 Ages 6 to 12

#### THINKER Grade 5 to 10

Ages 12 to 16

#### **CREATOR** Grade 10 to 12 Ages 12 to 17

#### Aligned to CSTA, STEAM focus

- Basic programming principles
- ✓ User-friendly interface
- Age-appropriate activities
- Reinforce learning with spaced repetition
- Multimodal learning

30 hours / level

Find out more about



- Guided learning
- Suitable for blended learning
- Summative assesment to check understanding

20 hours / course



20 hours / course

- ✓ Learning-by-doing
- Gain deeper understanding of using Python to solve complex problems
- Practical exercises related to real-world situation

20 hours / level





3 hours / course

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